Dr. Rohit Ashok Khot

Senior Lecturer, RMIT University, Australia Director, HAFP Research Lab

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EDUCATION

2016	Doctor of Philosophy, RMIT University, Australia
2010	Master of Science by Research, IIIT Hyderabad, India

PROFESSIONAL APPOINTMENTS

2023	Senior Lecturer, RMIT University, Australia
2020	Senior Research Fellow, RMIT University, Australia
2017	VC Postdoctoral Fellow, RMIT University, Australia

AWARDS & HONORS

AWAKUS	5 & HUNURS
2023	Vice-Chancellor's Citation for Outstanding Contributions to Student Learning
2023	RMIT Research translation fund (\$21,000 AUD)
2022	2022 AI 2000 Most Influential Scholar Honorable Mention in Human-Computer Interaction
2021	Two design works nominated for Victorian Premiers' Design Award
2020	Best Paper Honorable mention award, ACM CHI conference (Top 5%)
2020	Best Paper Honorable mention award, ACM DIS conference
2020	RMIT Award for Research Excellence as Early Career Researcher
2020	Best Paper Honorable mention award, ACM CHI PLAY conference
2019	Australian Research Council Discovery Early Career Researcher Award (\$398,000 AUD)
2018	SIGCHI HCI development fund (\$12,000 USD)
2017	RMIT Award for Research Excellence as HDR
2017	RMIT VC Postdoctoral Fellowship (\$310,479 AUD)
2017	ECP RMIT ECP Capacity Development Fund (\$10,000 AUD)
2017	SIGCHI HCI development fund (\$12,000 USD)
2015	Best Paper Honorable mention award, ACM CHI conference (top 5%)
2015	Nominated for Victorian Premiers' Design Award & AAMIA Award

PUBLICATIONS

89 scholarly refereed publications in highly competitive HCI conferences and journals. As of Nov. 2023, my work has garnered 1687 citations with an h-index of 22. Complete list of publications on Google Scholar: https://scholar.google.com.au/citations?hl=en&user=YbBFc EAAAAJ

SERVICE

- **Conference Program Committee Leadership:**
 - 2022 | Technical Program Chair, Conference on Designing for Interactive Systems (DIS) 2022
 - 2024 | Studios Chair, Conference on Tangible Embedded and Embodied Interaction (TEI) 2024
 - 2021 | Pictorials Chair, Conference on Tangible Embedded and Embodied Interaction (TEI) 2021
 - 2020 | Student Games Competition Chair, Conference on Human Factors in Computing Systems (CHI)
 - 2019 | Student Games Competition Chair, Conference on Human Factors in Computing Systems (CHI)
 - 2018 | Student Games Competition Chair, Annual Symposium on (CHI PLAY)
- Associate Editor, Peer-Reviewed Journals

Associate Editor, Foundations and Trends® in Human–Computer Interaction

Conference Program Committee:

2019-2022 | Associate Chair, Conference on Human Factors in Computing Systems (CHI)

2016-2024 | Associate Chair, Conference on Designing for Interactive Systems (DIS) 2022

2016-2024 | Associate Chair, Conference on Tangible Embedded and Embodied Interaction (TEI)

HDR SUPERVISION & MENTORING

PhD Yan Wang (2021) | Jacob Sheehan (2022) | Nandini Pasumarthy (2020-present)

COURSES DEVELOPED AND TAUGHT

2023 Designing at the Intersection of Food and Technology (Studio)

SELECTED INVITED TALKS & PANELS

- Keynote speaker for the MobileHCI 2022 Workshop
- Invited panel member on "Interactive Food in Hospitality industry" organized by Worksmith, Victoria
- Invited panel on "How to run a games lab" at CHI PLAY and a panel on "Novel Interfaces" at INTERACT

SELECTED PRESS AND MEDIA MENTIONS

- IEEE Spectrum, Mashable, Design Boom, Adafruit, 3ders, Digital Trends, Hackster IO, Futurism
- Australian Broadcasting Corporation (ABC), Herald Sun, Channel 9, Sydney Morning Herald